

CLEBURNE SOCCER ASSOCIATION

MODIFIED RULES FOR ADULTS

3.15 MODIFIED PLAYING RULES FOR ADULT LEAGUE PLAY

- 1. Non-playing players, team managers, and spectators should be located not less than six (6) Yards from outside the touchline, nor should they be closer than twenty (20) yards to the goal line.
- 2. NO individual should be allowed to run the length of the field except participants of the game.
- 3. NO individual should be allowed to run the length of the field except participants of the game.
- 4. No alcoholic beverages will be consumed or allowed near the playing area.
- 5. Disrespectful behavior towards the referee by players, managers, or spectators may result in ejection.
- 6. When a player receives a red card, that player must attend the next game out of uniform and provide a sit out form to the center referee prior to the start of the game to prove attendance. This is required as well as a decision by the A & D committee for the player to return to play.
- 7. If there is a conflict of jersey colors, the home team will change color. Goalkeepers will wear a different color than either team.

3.15.1 Law I - The Field

1. Conform to FIFA.

3.15.2 Law II - The Ball

1. Size five (5).

3.15.3 Law III - Number of Players

- 1. Maximum number of players on the field at any one time Eleven (11) with at least three (3) players being female.
 - a. One player must be identified as a goalkeeper.
- 2. Maximum number of players on the roster should not exceed Twenty Five (25)
- 3. Substitutions
 - a. After an injury, by either team, when the Referee stops the play.
 - b. At halftime
 - c. Attacking team's throw in, any goal kick, after any goal
 - d. If the attacking team elects to make a substitution on a throw-in, the defending team may be allowed to substitute players, as well.
 - e. After receiving a caution, that player <u>will be immediately substituted</u> for before play has been restarted and cannot return to the game until the next available substitution for their team



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- 4. Playing Time Each recreational player, when present at a game, shall be required to play the minimum of 50% of the time.
- 5. Teams and games are coed.

3.15.4 Law IV - Player Equipment

- 1. Player equipment must conform to FIFA with the following exceptions:
 - a. Footwear Tennis shoes or soft-cleated soccer shoes.
 - b. Shin Guards must be worn underneath the socks at all times during the game.
 - c. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.
 - d. Numbers on jerseys must be at least 4" high
 - e. Jewelry is not allowed unless it is a medical alert necklace or bracelet which must be taped down for safety reasons.

3.15.5 Law V - Referee

1. Conform to FIFA.

3.15.6 Law VI - Assistant Referee

1. Conform to FIFA.

3.15.7 Law VII - Duration of Game

- 1. The game shall be divided into two (2) equal halves of thirty five (35) minutes.
- 3. There shall be a half-time break of five (5) minutes.

3.15.8 Law VIII - The Start of the Play

1. Conform to FIFA.

3.15.9 Law IX - Ball In and Out of Play

1. Conform to FIFA.

3.15.10 Law X - Method of Scoring

- 1. Conform to FIFA with the following exceptions:
 - a. Two (2) points are awarded for a goal made by female player.
 - b. One (1) point is awarded for goals made by a male player



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3.15.11 Law XI - Off-Side

1. Conform to FIFA

3.15.12 Law XII - Fouls and Misconduct

- 1. Conform to FIFA with the following exceptions:
 - a. No caution or ejections shall be issued to players except by an independent neutral referee.
 - b. Slide tackling is prohibited. Sliding to keep a ball in the field of play is allowed, unless there is another player playing the ball. It will be at the discretion of the referee to issue a card

3.15.13 Law XIII - Free Kick

- 1. Conform to FIFA with the following exceptions:
 - a. Opponents must be eight (8) yards away before the kick is allowed.

3.15.14 Law XIV - Penalty Kick

- 1. Conform to FIFA with the following exceptions:
 - a. Must be taken by female player and is worth one (1) point.

3.15.15 Law XV - Throw-in

1. Conform to FIFA

3.15.16 Law XVI - Goal Kick

1. Conform to FIFA

3.15.17 Law XVII - Corner Kick

1. Conform to FIFA