



CLEBURNE SOCCER ASSOCIATION

MODIFIED PLAYING RULES FOR U6-U8

MODIFIED PLAYING RULES FOR UNDER 6 and UNDER 8

1. Opposing parent/coaches and players should shake hands after each game.
2. Do not record league standings.
3. Do not record final score.
4. Participation awards for ALL--no trophies or awards just for the best team.
5. Parent/coaches, non-playing players, parents and spectators should be closer than three (3) Yards from the touchline, nor should they be behind the goal line or on the player/coach side of the field.
6. NO individual should be allowed to run the length of the field except participants of the game.
7. Coaches / Parents should avoid giving play by play instructions to the players during the game.
8. No alcoholic beverages will be consumed or allowed near the playing area.
9. Coaches must be on the game roster in order to sit with players on the team bench.
10. Disrespectful behavior towards the referee by coaches or parents may result in ejection.

Law I - The Field

1. Markings:
 - a. Distinctive lines not more than five (5) inches wide.
 - b. A halfway line shall be marked out across the field.
 - c. A center circle with a five (5) yard radius.
 - d. Four corner arcs each with a two (2) foot radius.
 - e. Goal area

Law II - The Ball

1. Size three (3).

Law III - Number of Players

1. Maximum number of players on the field at any one time – Four (4)
 - a. There shall be no goalkeeper.
2. Maximum number of players on the roster should not exceed – Eight (8) for 4v4
3. Substitutions
 - a. After an injury, by either team, when the Referee stops the play.
 - b. At halftime or quarters
 - c. Attacking team's throw in, any goal kick, after any goal



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4. Playing Time - Each recreational player, when present at a game, shall be required to play the minimum of 50% of the time, unless the player's time has been reduced for medical or disciplinary reasons, in which case the coach must notify the player, and the opposing coach prior to the beginning of the game that the minimum time has been reduced (non-attendance at practice and non-payment of fees may be cause for disciplinary action. Disciplinary action must be first approved by the appropriate age-group commissioner).
5. Teams and games may be coed.

Law IV - Player Equipment

1. Player equipment must conform to FIFA with the following additions or exceptions:
 - a. Footwear - Tennis shoes or soft-cleated soccer shoes.
 - b. Shin Guards must be worn underneath the socks at all times during the game.
 - c. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.

Law V - Referee

1. Registered Referee (Grade 9 or above)
2. Parent/Coach or Assistant
3. Referee's decisions on points of fact connected with the game shall be final.
3. All rule infractions shall be briefly explained to the offending player.
4. Only registered referees have the power to caution or send off players.

Law VI - Other Match Officials

1. None.

Law VII - Duration of Game

1. The game shall be divided into four (4) equal eight (10) minute quarters.
2. There shall be a two (2) minute break between quarter one and quarter two, and another two (2) minute break between quarters three and four.
3. There shall be a half-time break of five (5) minutes between quarters two and three.

Law VIII - The Start and Restart of Play

1. Conform to FIFA with the following exception:
 - a. Opponents must be three (3) yards from the center mark while kicking off is in progress.



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Law IX – Ball In and Out of Play

1. Conform to FIFA.

Law X - Determining the Outcome of a Match

1. Conform to FIFA with the following exception:
 - a. Goals may be scored from within the arc area directly in front of the goal, however players are not allowed to be stationed inside this arc during game play for attacking or defending purposes. Goals are not recorded for any standings or published as wins or losses.
 - b. The arc line is part of the arc. Being inside the arc means that any part of the player or any part of the ball is either on or above the arc line, or entirely inside the arc.

Law XI – Offside

1. There shall be no offside.

Law XII – Fouls and Misconduct

1. Conform to FIFA with the following exceptions:
 - a. All fouls will result in an indirect free kick with the opponents three (3) yards away.
 - b. The referee must explain all infractions to the offending player.
 - c. Slide tackling is not permitted and will result in a foul.
 - d. No caution or ejections shall be issued to players except by an independent neutral referee.

Law XIII - Free Kick

1. Conform to FIFA with the following exceptions:
 - a. Shall be classified under one heading – indirect.
 - b. A goal may not be scored until the ball has been played or touched by a second player of either team.
 - c. Opponents must be three (3) yards away.
 - d. Goal kicks and Free Kicks are never taken from inside the arc or on the arc line. They are taken anywhere along the goal line outside of the arc.
 - e. Free Kicks should be moved to an area five (5) yards from the goal area arc so that opposing players can defend without being inside the arc.

Law XIV - Penalty Kick

1. No penalty kicks are to be taken during these games.



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Law XV - Throw-in

1. Conform to FIFA with the following exceptions:
 - a. Opponents must be three (3) yards away.

Law XVI - Goal Kick

1. Conform to FIFA with the following exceptions:
 - a. Goal kick may be taken from any point two (2) to three (3) yards from the goal.
 - b. Opponents must be three (3) yards away from the ball.

Law XVII - Corner Kick

1. Conform to FIFA with the following exception:
 - a. Opponents must be three (3) yards away from the ball.